



The Upgrade

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Inspirational Examples

The inspirational examples can well be shown to the players. The reason why we don't do that by default is because of previous complaints that "you don't want to pick something of the list, you want to be original, but the list has almost everything in it". While this is not really true, we chose to show the examples to the game master first and foremost.

Now area

1. X and Y meet for the first time after the speed-dating.
2. X and Y talk about having sex and decide to...
3. X and Y wake up after having had sex under the influence—high tension.
4. Moonlight walk.
5. Romantic dinner.
6. A quarrel.
7. Meeting regular partner during a romantic stroll with new partner. Perhaps the regular partner's new partner is there also.
8. "Truth or dare" or "I've never..."
9. Arriving at the theme decorated hotel room.
10. Is given the opportunity to win a cash prize in a competition (what do you know about your new partner) or by doing an assignment or daring something (lying in a coffin with spiders).
11. Cries on someone's shoulder.
12. X realises that he/she and Y are made for each other.
13. X realises that this (relationship with Y) will never work.
14. X realises that he/she can be totally him/herself with Y.
15. Accidentally hurts him/herself. (E.g., steps on a sea-urchin.)
16. Discusses a possible future together--how do you want your life? What if we should marry... ("I'm a vegetarian" and "I want to state up-front that I will never have kids/I want a dozen.")
17. Language problems. X was bad at learning languages and tries to speak with the Swedish as little as possible and thus chooses a Finnish man/woman in the speed-dating.
18. X and Y has a "moment"; e.g., an oyster dinner that is ruined by stomach cramps or just works out splendid.
19. X gives his/her date a massage with an entirely new product from Fleur de SantÉ and completely ruins the moment by just talking about how incredible the PRODUCT is.

Possible future area

The purpose of the possible future scenes is to show what could possibly happen as a consequence of a scene in the now area if things continue in this direction, or show what goes on in the mind of a character, etc.

1. My career finally started rolling...
2. Some angry viewers whopped my ass on the bus...
3. A lot of people come up to me...
4. TV/radio/newspaper interview...
5. Is given an official assignment due to celebrity status...
6. Is invited to a celebrity party and cannot help trying to get a few autographs...
7. X and Y are now married...
8. X and Y meet in court...
9. X dies...
10. X says something about Y in an interview...
11. X meets Y on the town and they chat a bit about memories past (revealing something, etc.)
12. X is hosting a show of his/her own

Past area

The purpose of the past area scenes is to show some perspective on the scenes from the new area---give a background to something that happens, show some depth etc. It is not until you learn that Erkki is VERY scared of heights that you realise how much he is really trying to get together with Ritva when he follows her to go mountain climbing.

1. X is afraid of heights.
2. X never learned to swim.
3. X and Y really married to save their relationship.
4. Scene that discloses why X (and/or Y) REALLY wanted to be on the show.
5. Everyone in my family was a celebrity in some form or another... (that's why I want to be on TV)
6. This has happened to X before.
7. Scene that shows that some other scene was true, false, etc.
8. Scene that shows why it is so hard for X to trust someone.
9. Scene that shows that Pirkko really always is THAT nervous.
10. Scene that discloses that Mauno and Raija are siblings.

